**World Builder**

**Description:**

This is an open world 2D game where you can build your own world; I got my inspiration from none other than, Minecraft. Right now, there are only a few materials to be used to build the world, but I am going to try to keep adding to this game just for fun (I will definitely be playing this to pass time in some classes throughout college). The world can be saved so progress is kept even after closing the program.

**Controls:**

* WASD/Arrow Keys – move up, down, left, and right
* Left Mouse Click – select material and place block
* Right Mouse Click – remove block
* CTRL+C – save the world